



Vehicle-to Everything Communication Project

MICHAEL KHALFIN,
LUKE LEGOULLON,
TRAVIS FORGACH,
BRENDAN FRANZ,
SHILPI SHAH, JACK
VOLGREN, MILAN
JOSTES, MATTHEW
JONES

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grants 2150292 and 2150096

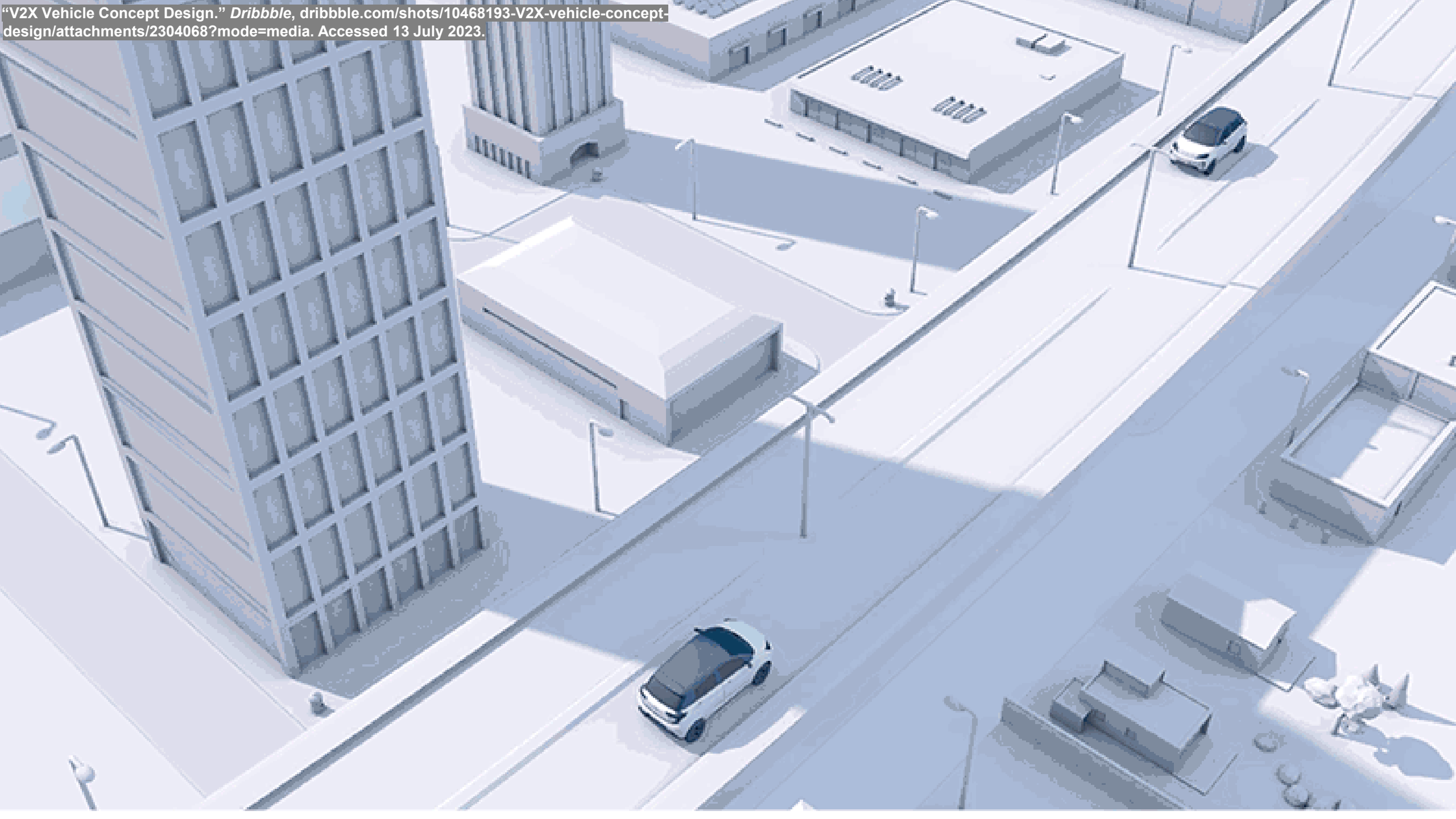
Overview



- Motivation
- Background
- Objectives
- Experimental Setup
- Methods
- Future Work



"V2X Vehicle Concept Design." [Dribbble, dribbble.com/shots/10468193-V2X-vehicle-concept-design/attachments/2304068?mode=media](https://dribbble.com/shots/10468193-V2X-vehicle-concept-design/attachments/2304068?mode=media). Accessed 13 July 2023.





Goals of V2X

Improve Safety



“What Is Vehicle-to-Everything (V2X) Technology?” Built In, builtin.com/transportation-tech/v2x-vehicle-to-everything. Accessed 14 July 2023.

- Average human reaction time: $\frac{3}{4}$ of a second [1]
- Nearly instant communication
- Identify and communicate hazards, pedestrians, poor weather conditions, and more

Move Efficiently



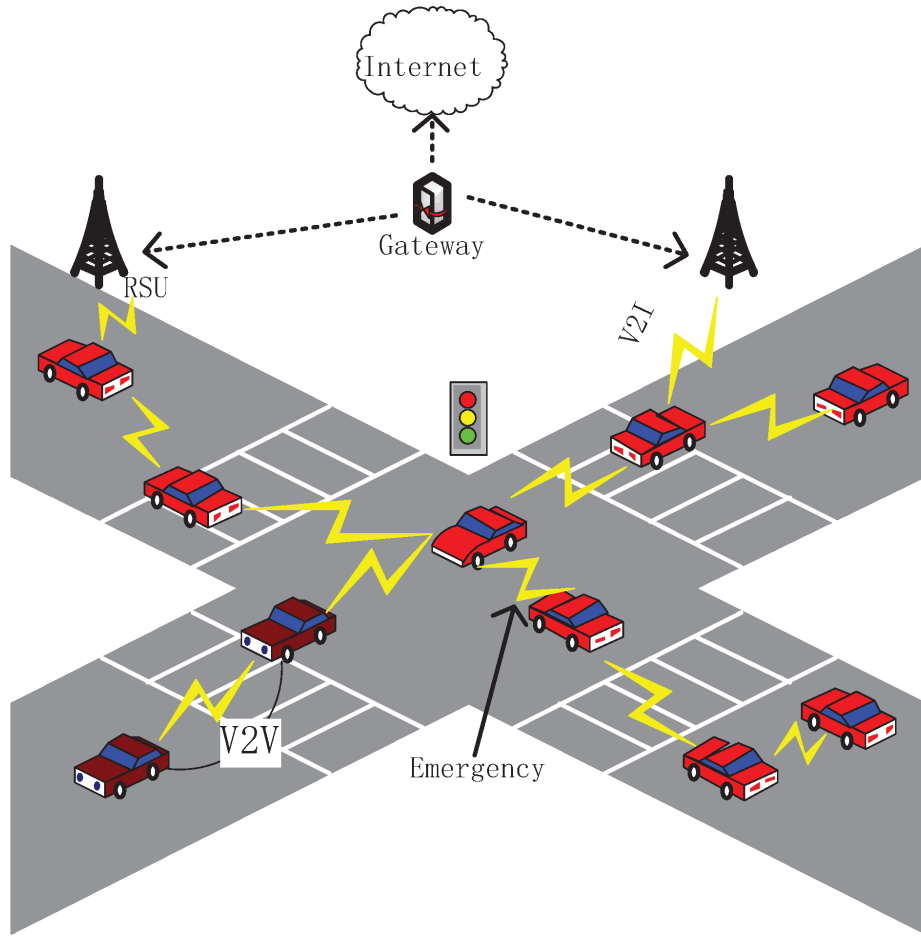
“Harmonize Speeds, Save Lives - Rekor Systems.” *Rekor*, www.rekor.ai/post/harmonize-speeds-save-lives. Accessed 14 July 2023.

- Optimize intersections
- Harmonize speed to allow vehicles to follow each other closely
- Reduced fuel emissions with platooning and efficient intersections [2]



Current State of V2X

Vehicle Ad-Hoc Network

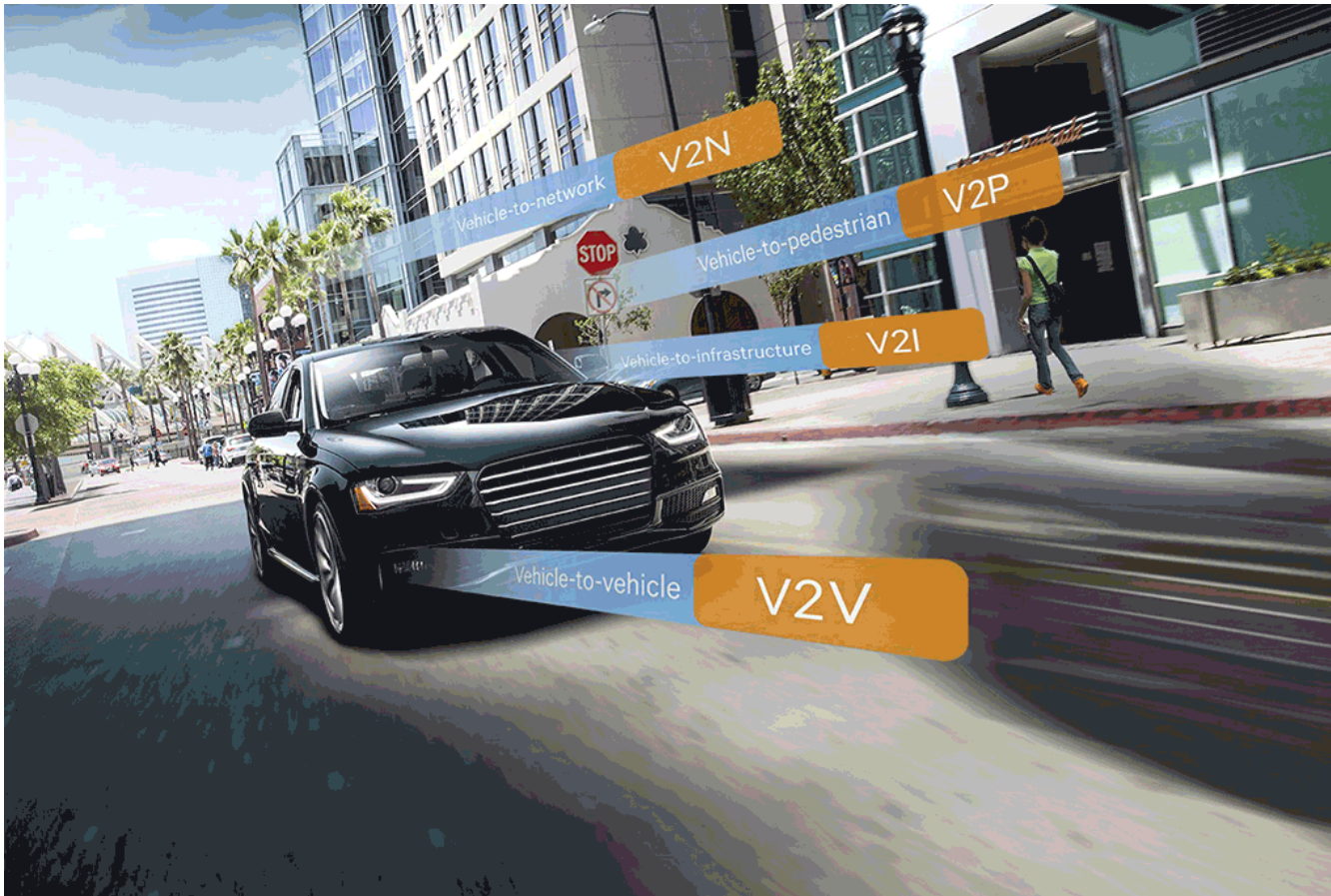


- A VANET provides internet access and connectivity between vehicles [3]
- VANET's are being researched to prevent collisions, dynamically schedule routes, and monitor conditions [3]

Wang, Leilei, et al. "An Opportunistic Routing for Data Forwarding Based on Vehicle Mobility Association in Vehicular Ad Hoc Networks." MDPI, 7 Nov. 2017, www.mdpi.com/2078-2489/8/4/140.

2150292
2150096

Vehicle Infrastructure Integration



- Siren sensors
- Road-side units
- Weather sensors
- Traffic detection
- License plate recognition

Vehicles, IEEE Connected. "Qualcomm and LG Bring 5G and Cellular-V2X Communications into Vehicles." IEEE Web Hosting, 11 Mar. 2017, site.ieee.org/connected-vehicles/2017/02/23/qualcomm-lg-bring-5g-cellular-v2x-communications-vehicles/

Primary Objectives

1. Create connections between vehicles

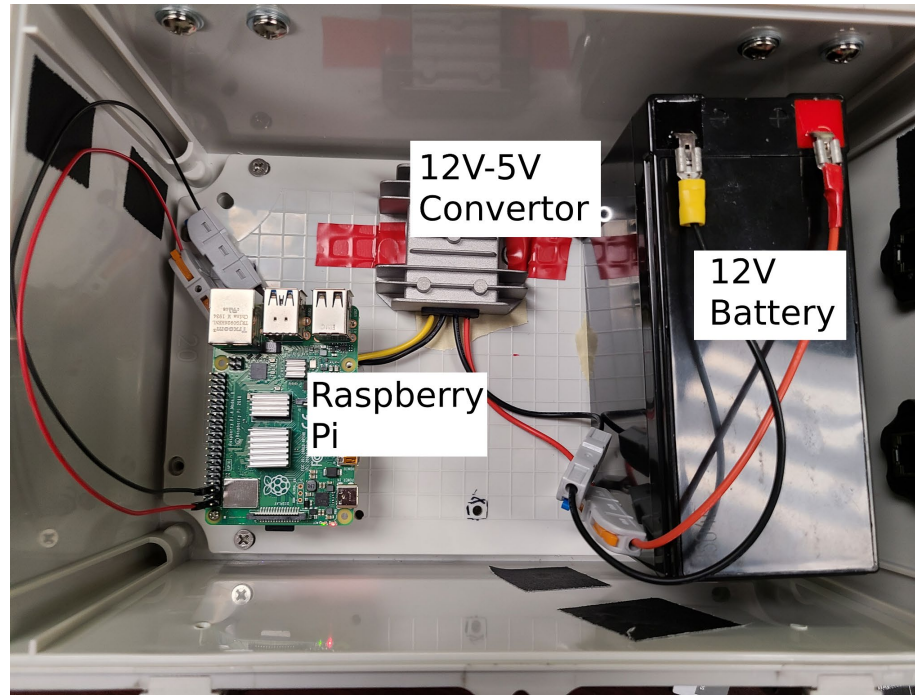
2. Map real-time vehicle locations via a Web GUI

3. Create occupancy grids

Experimental Setup

HARDWARE

Autonomous Campus Transport (ACTor) Vehicle



Roadside Unit



Time, Position, Navigation

SOFTWARE STACK

C++

ROS

Python

MariaDB

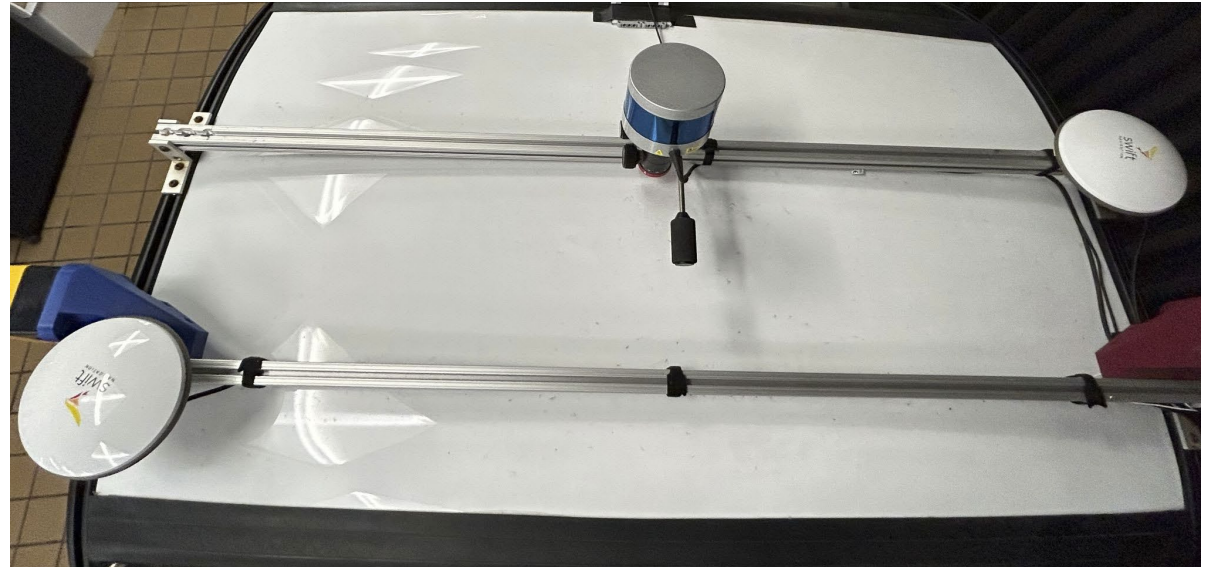
NodeJS & HTML

SocketIO

Google Maps API

Swift Navigation

- Swift Piksi Multi Receivers
 - GNSS with GPS and RTK capabilities
 - ECEF, UTM, LTP, LLH formats
 - Reference and Attitude Receivers
 - ROS compatible



Time, Position, Navigation

- tpn_node
- Subscribe to LLH and DBW topic
- Custom Position Message
 - Latitude, Longitude, Heading, Velocity, and Angular Z
- Future location prediction
- Live map updates

```

lat: 42.4751091003418
lon: -83.24995422363281
heading: 354.0
velocity: 2.25
angZ: -0.6365689635276794
---
lat: 42.47511291503906
lon: -83.24995422363281
heading: 2.0
velocity: 2.177777671813965
angZ: -0.616135835647583
---
lat: 42.47511291503906
lon: -83.24995422363281
heading: 2.0
velocity: 2.29999952316284
angZ: -0.6507148742675781
---
lat: 42.47511291503906
lon: -83.24995422363281
heading: 11.0
velocity: 2.233333492279053
angZ: -0.6318536400794983
---
lat: 42.47511672973633
lon: -83.24994659423828
heading: 11.0
velocity: 2.141666507720947
angZ: -0.6057875156402588
---
```



Object Detection

SOFTWARE STACK

C++

ROS

Python

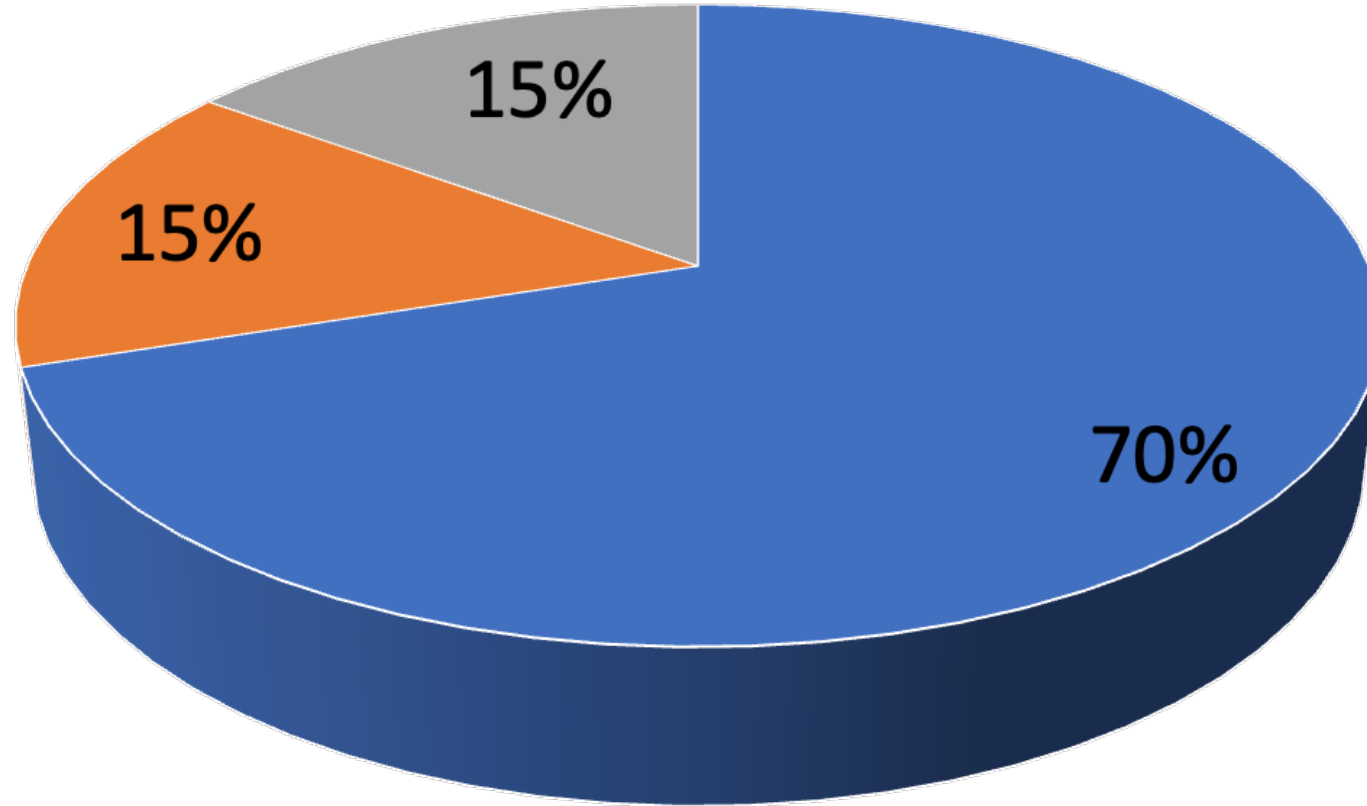
MariaDB

NodeJS & HTML

SocketIO

Google Maps API

Roboflow Dataset



■ Training ■ Validation ■ Testing

```
box:  
  x_offset: 618  
  y_offset: 681  
  height: 260  
  width: 128  
  do_rectify: False
```

```
---  
boxes:
```

```
-  
  title: "cone"  
  confidence: 0.9145516753196716  
  box:  
    x_offset: 593  
    y_offset: 745  
    height: 301  
    width: 152  
    do_rectify: False
```

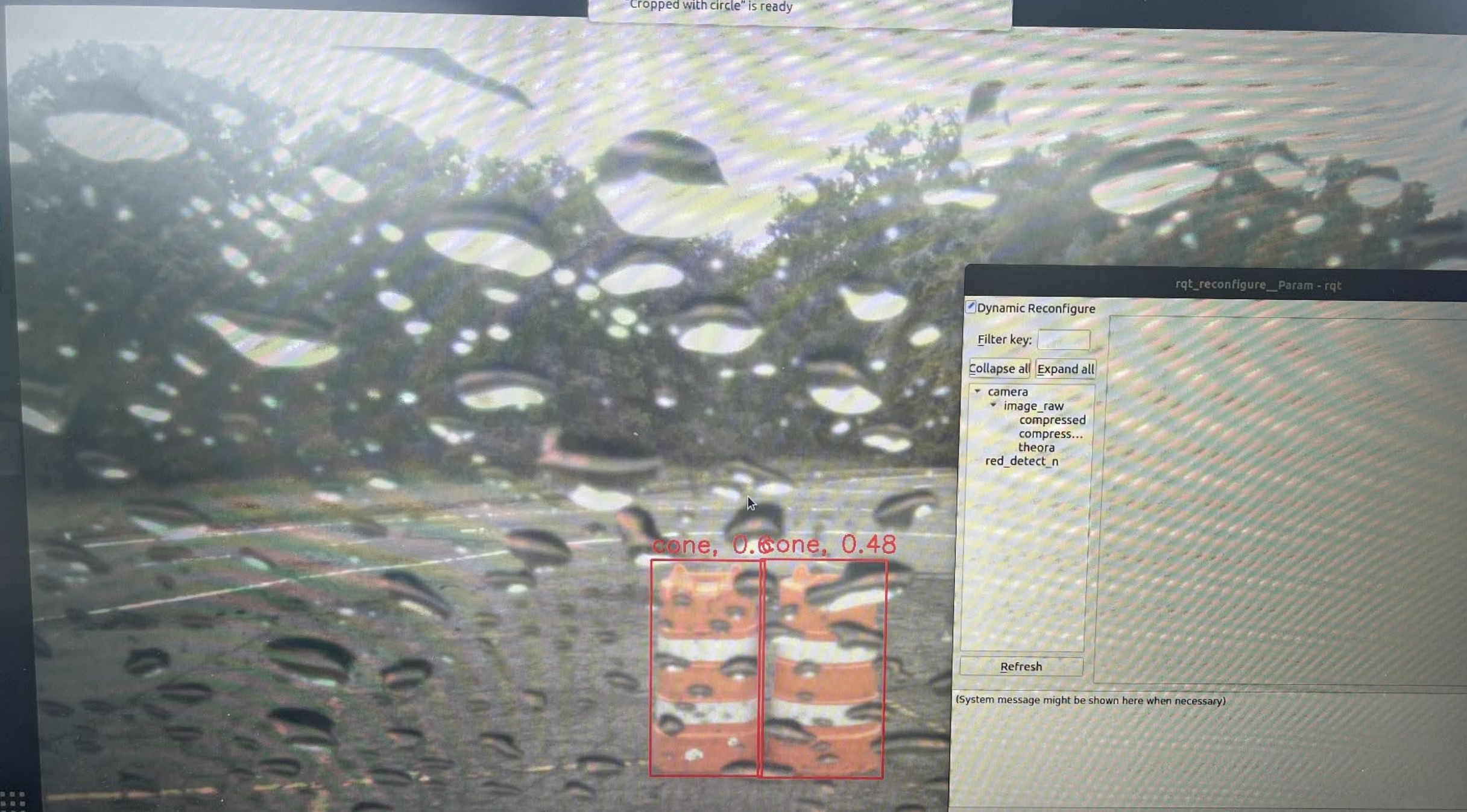
```
---  
^Cmichael-khalfin@michaelkhalfin-HP-ZBook-Studio-x360-G5:~/catkin_ws/src/yolov8r  
os_pkg/launch$ cd ../..  
michael-khalfin@michaelkhalfin-HP-ZBook-Studio-x360-G5:~/catkin_ws/src$ cd v2x/
```

cone, 0.9



Cropped with circle

Unknown
"Cropped with circle" is ready



cone, 0.6 cone, 0.48



rqt_reconfigure_Param - rqt

Dynamic Reconfigure

Filter key:

- camera
 - image_raw
 - compressed
 - compress...
 - theora
 - red_detect_n

(System message might be shown here when necessary)

Database

SOFTWARE STACK

C++

ROS

Python

MariaDB

NodeJS & HTML

SocketIO

Google Maps API

Client Vehicle Table

| Variable | Description | Type |
|-----------|---|-------|
| index | Unique identifier label for each vehicle connected to the RSU | INT |
| latitude | Most recent latitude of the vehicle | FLOAT |
| longitude | Most recent longitude of the vehicle | FLOAT |
| heading | Most recent heading of the vehicle | FLOAT |
| speed | Most recent linear x velocity of the vehicle | FLOAT |
| angular_z | Most recent angular z velocity of the vehicle | FLOAT |



Identified Objects Table

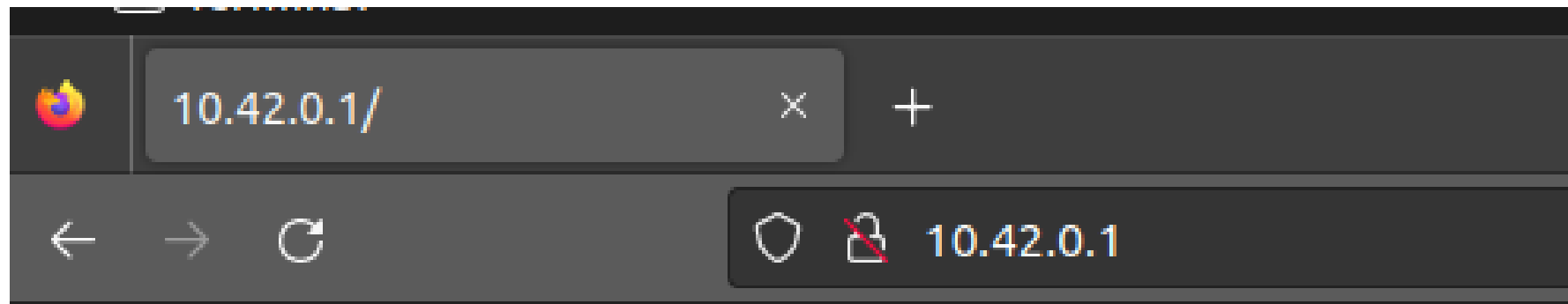
| Variable | Description | Type |
|-----------|--|----------|
| index | Unique identifier label for each object detected | INT |
| latitude | Most recent latitude of the object | FLOAT |
| longitude | Most recent longitude of the object | FLOAT |
| type | Type of object detected | CHAR(50) |
| time | Time that the object was detected | CHAR(8) |

Remote Host

Any computer can connect to the database!



"What Is a Computer Network?" *Types & Definition from Field Engineer*,
www.fieldengineer.com/blogs/what-is-a-computer-network. Accessed 14 July 2023.



Client Vehicle Table

| index | latitude | longitude | heading | speed | angular_z |
|--------------|-----------------|------------------|----------------|--------------|------------------|
| 1 | 37.7749 | -122.491 | 90.5 | 50.2 | 1.8 |
| 2 | 34.0522 | -118.244 | 180.0 | 45.8 | -0.5 |

Identified Objects Table

| index | latitude | longitude | type |
|--------------|-----------------|------------------|-------------|
| 1 | 37.1234 | -122.568 | Cone |
| 2 | 38.4321 | -121.877 | Cone |
| 3 | 39.5678 | -120.988 | Pedestrian |

Web GUI

SOFTWARE STACK

C++

ROS

Python

MariaDB

NodeJS & HTML




SocketIO

Google Maps API

Web GUI - Development

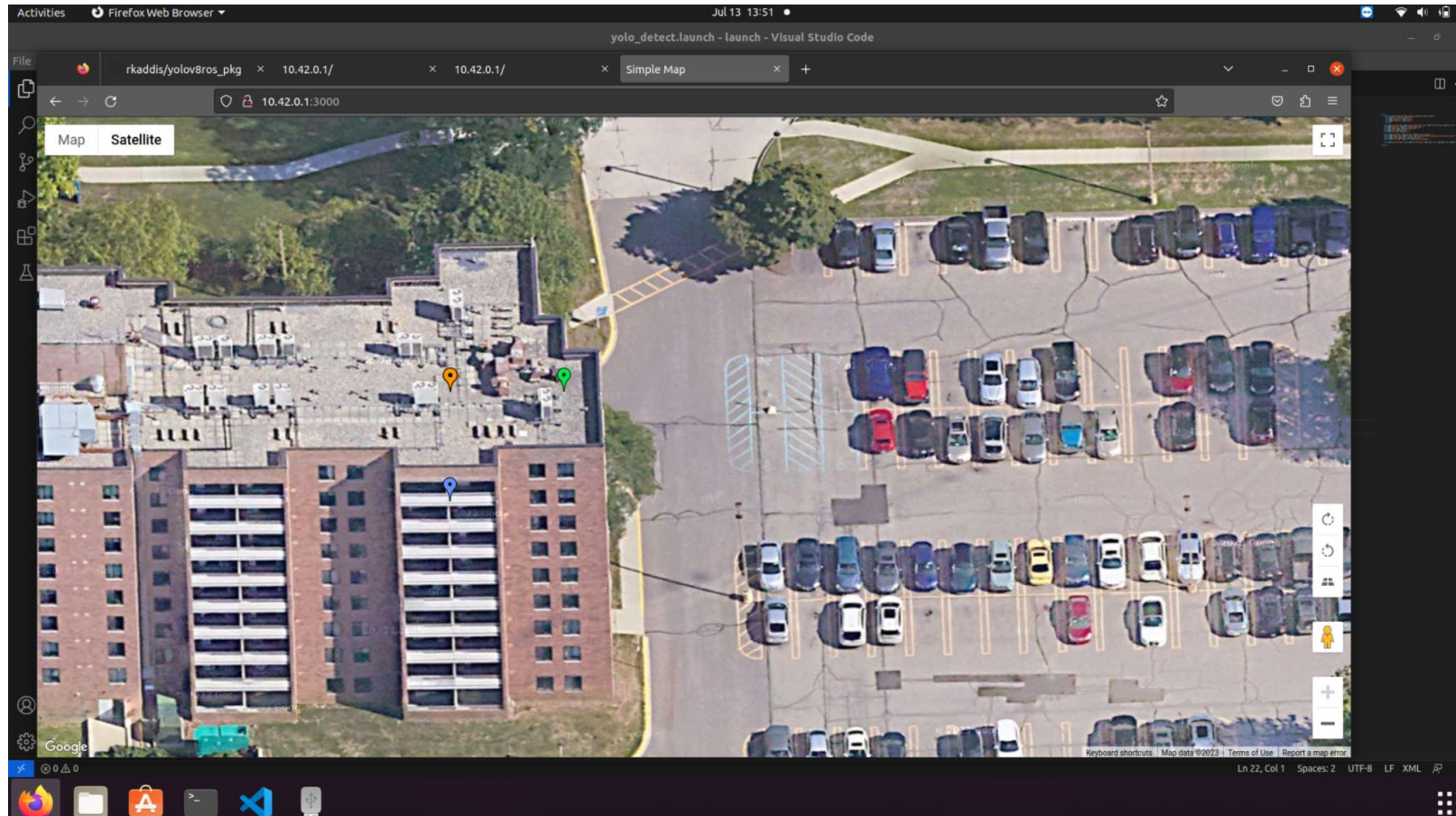
- NodeJS, GoogleMaps API, & MariaDB → plot and display markers per query
- Pull from the database every 500 ms – SocketIO
- Verify represented objects



-  Blue Marker: ACTor 1
-  Green Marker: ACTor 2
-  Orange Marker: Object

Web GUI - Features

Automatically updates based on info from DB



Occupancy Grid

SOFTWARE STACK

C++

ROS

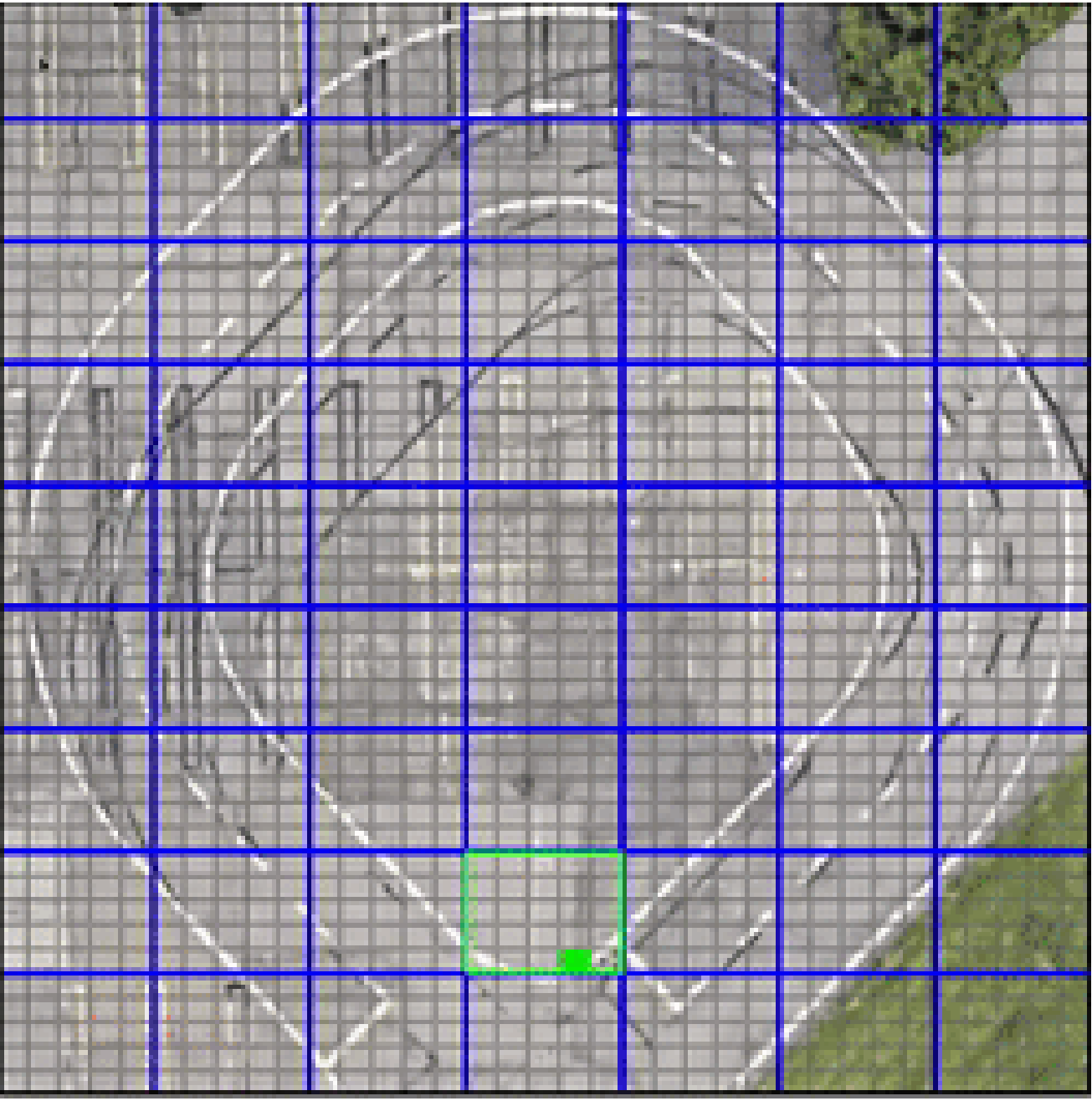
Python

MariaDB

NodeJS & HTML

SocketIO

Google Maps API

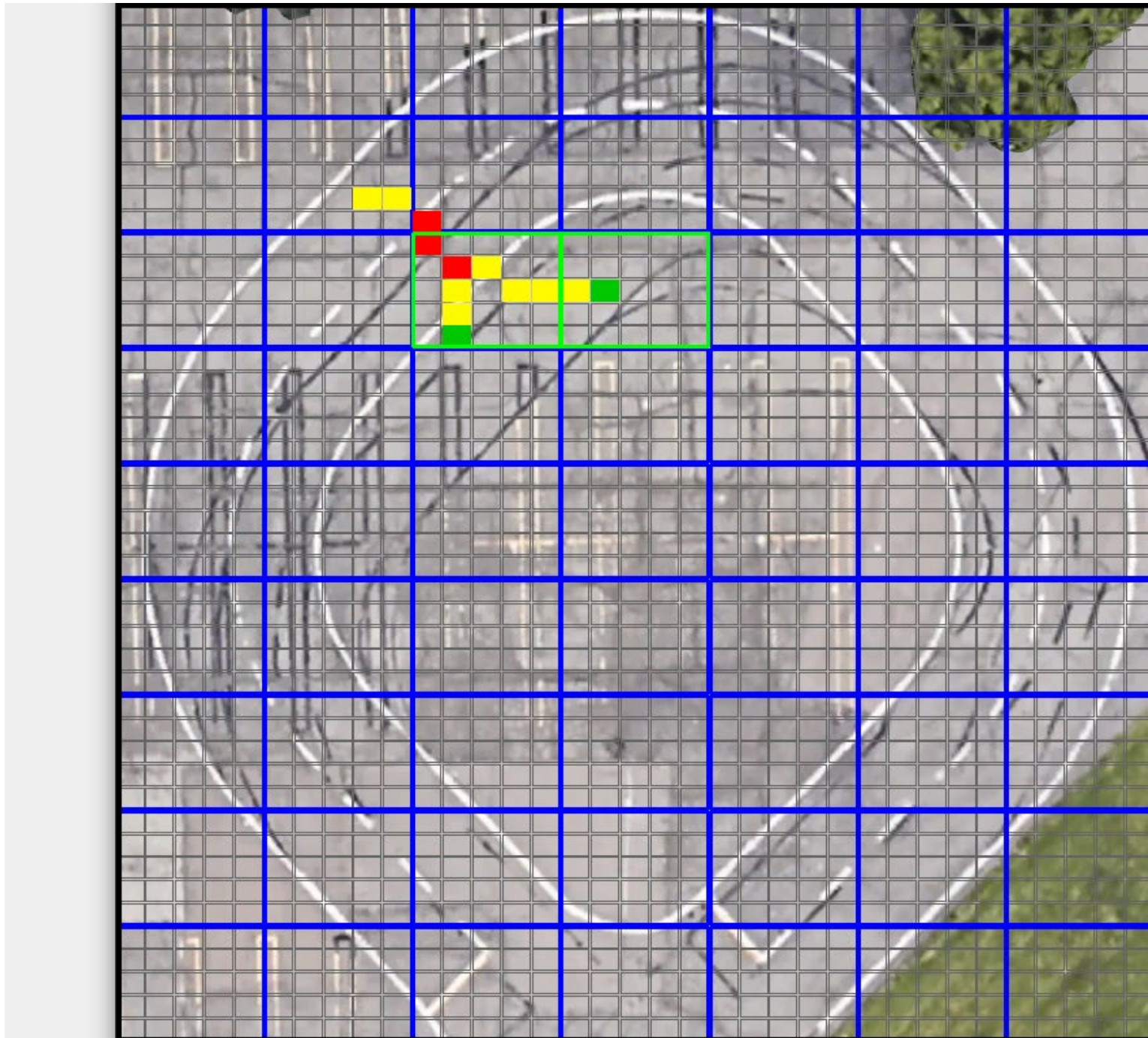


Occupancy Grid

- Manage intersections
- Plot vehicles connected to the RSU
- Predict their paths
- Plot obstructions detected by other vehicles
- Detect and avoid collisions

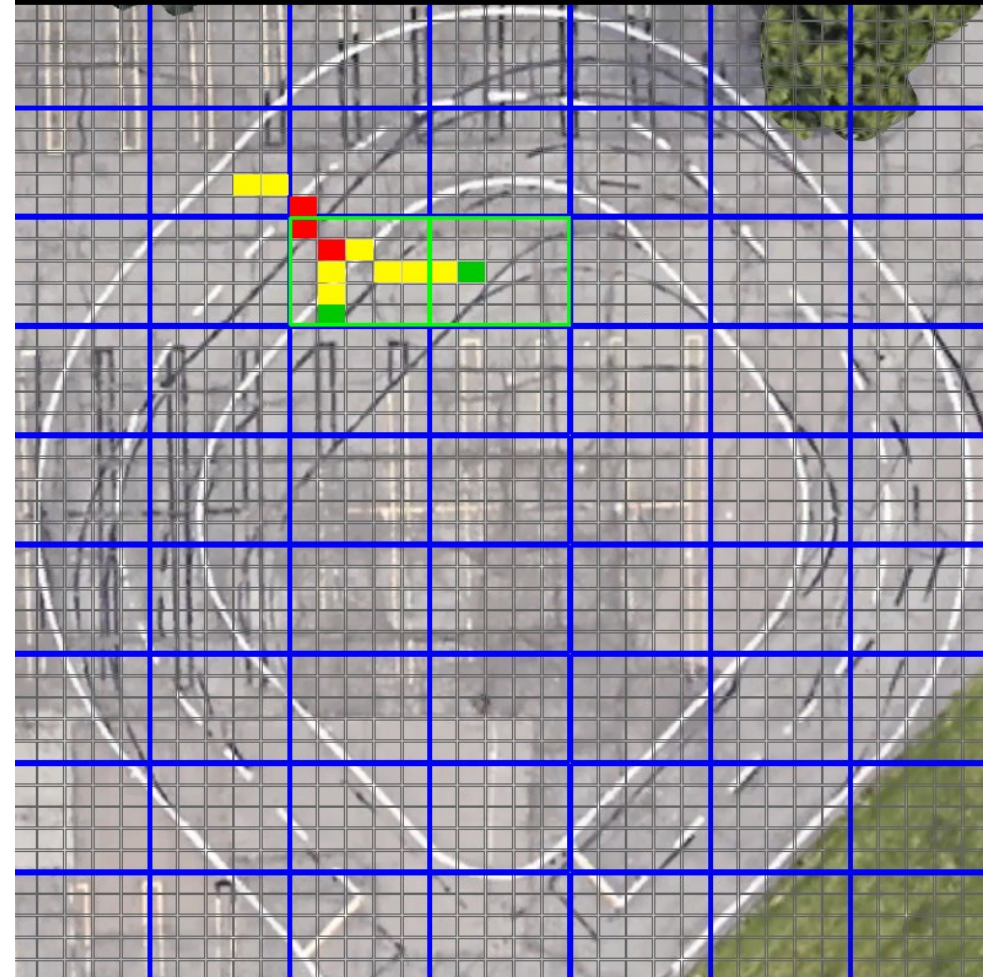
Tracking Vehicles:
actor1
actor2

Events:
actor1 hits actor2
Time to Impact: 1.51 s.
Actions: stop actor1
actor1 hits actor2
Time to Impact: 1.85 s.
Actions: stop actor1
actor1 hits actor2
Time to Impact: 1.97 s.
Actions: stop actor1



Trajectory Prediction

- Vehicles are stored with a unique ID
- Velocity and steering angle can be used to predict paths
- Collisions are avoided by changing velocity



Remote Speed Limit Control

SOFTWARE STACK

C++

ROS

Python

MariaDB

NodeJS & HTML

SocketIO

Google Maps API



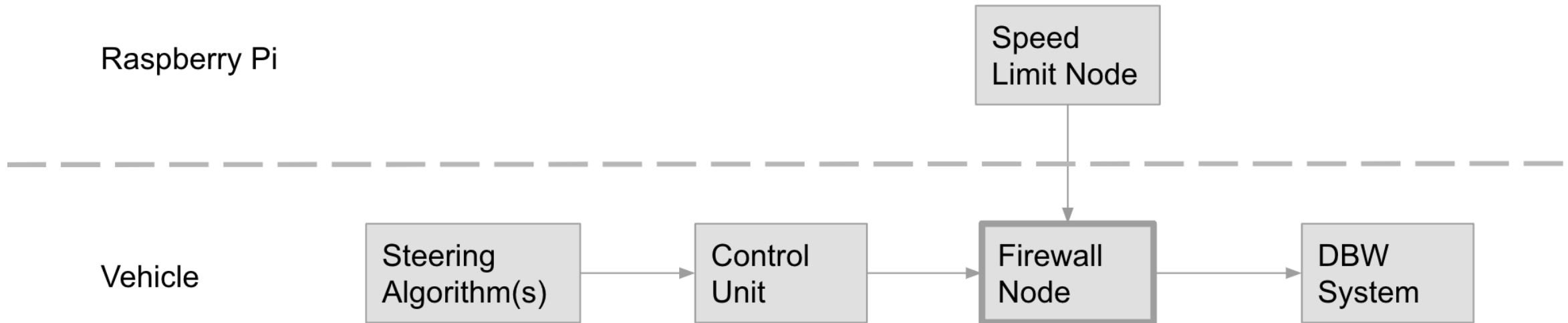
Remote Speed Limit Control



Sandiw. "Establishing Speed Limits...the Right Way." *Delaware Center for Transportation*, sites.udel.edu/dct/2019/09/16/establishing-speed-limits-the-right-way/. Accessed 14 July 2023.

- Config and broadcast speed limit remotely
 - Rosnode on Raspberry Pi
 - Command line parameter on launch
- Enforce speed limit with firewall node
 - Receive speed limit from Raspberry Pi
 - Limit speed to vehicle

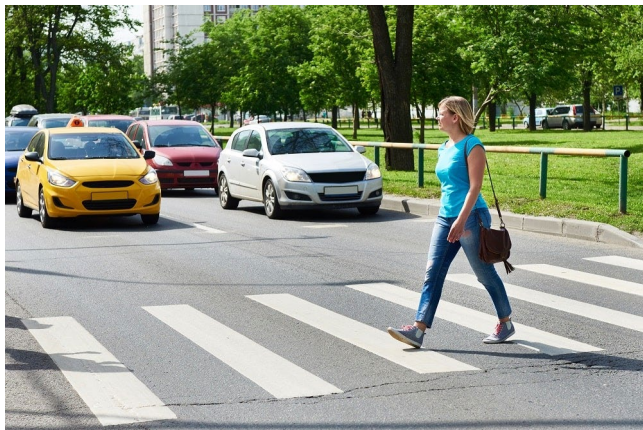
Remote Speed Limit Control



Future Work for Our Project



"10 Fascinating Facts about Potholes." *Cityworks*, 14 Feb. 2023, www.cityworks.com/blog/10-fascinating-facts-about-potholes/.



Mushkatel, Zachary. "Do Pedestrians Always Have the Right-of-Way in Arizona?" *Mushkatel, Robbins & Becker*, 31 May 2022, www.phoenixlawteam.com/blog/pedestrians-right-of-way-in-arizona/.

- Finish integration in vehicles
- Expand network to 2+ roadside units
- Expand object detection to more and unfamiliar obstacles
- Time relevance of objects based on position

Future Work for V2X

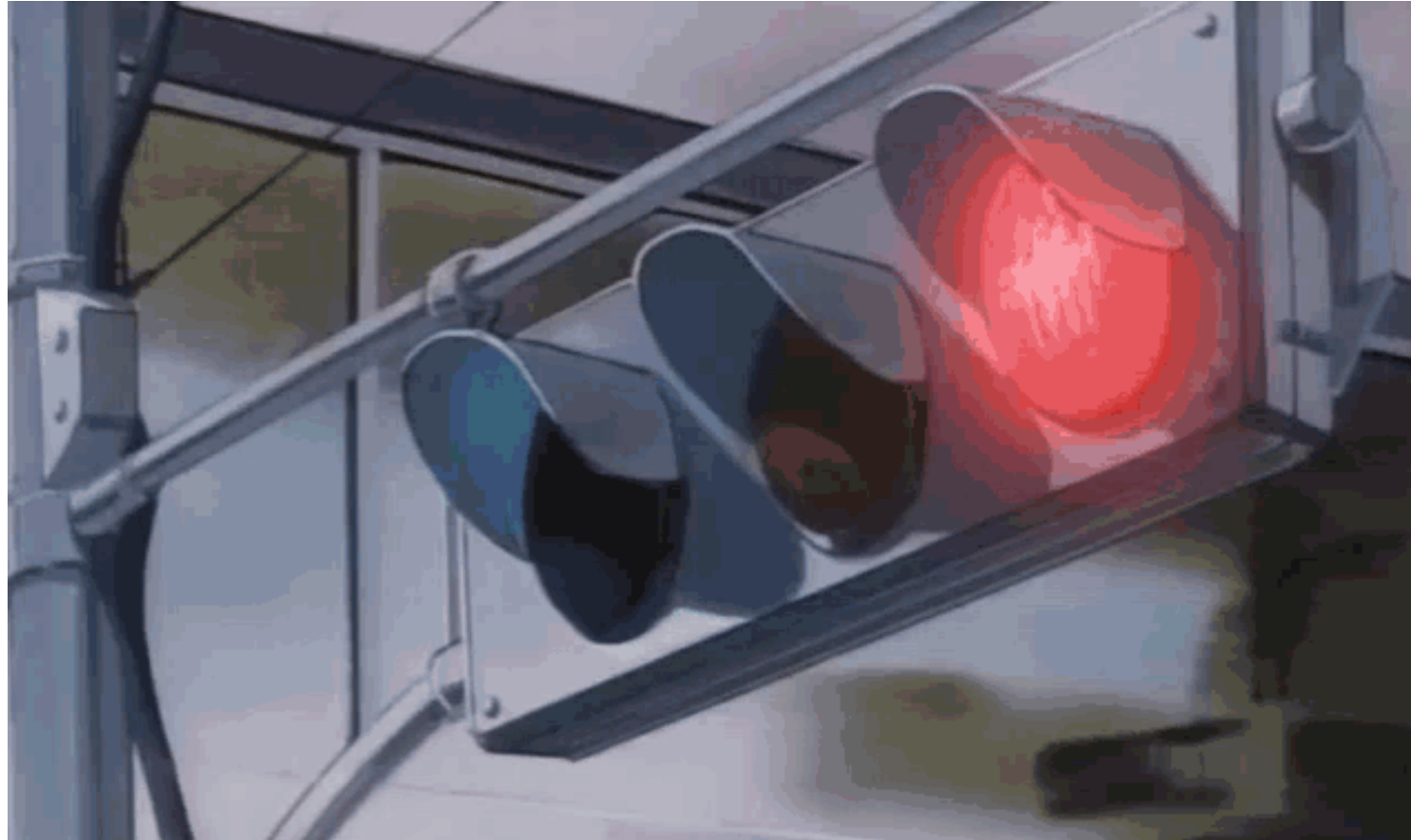
1. Reduce traffic on highways



"Stay in Your Lane: Why the Zipper Merge Is Texas' Best Chance to Reduce Traffic." *Texas Standard*, www.texasstandard.org/stories/stay-in-your-lane-why-the-zipper-merge-is-texas-best-chance-to-reduce-traffic/. Accessed 14 July 2023.

Future Work for V2X

2. Eliminate need for turn signals and traffic lights [4]



GivsMaer. "Traffic Light Lights GIF - Traffic Light Lights Red Light - Discover & Share Gifs." *Tenor*, 9 July 2022, tenor.com/view/traffic-light-lights-red-light-green-light-red-gif-26169777.

Future Work for V2X

3. Implement path scheduling with occupancy grid [5]



References

1. Godoy, Jorge, et al. "A Grid-Based Framework for Collective Perception in Autonomous Vehicles." *Sensors*, vol. 21, no. 3, 2021, p. 744, <https://doi.org/10.3390/s21030744>.
2. Muratori, Matteo, et al. "Potentials for Platooning in U.S. Highway Freight Transport." *SAE International Journal of Commercial Vehicles*, vol. 10, no. 1, 2017, pp. 45-49, <https://doi.org/10.4271/2017-01-0086>.
3. Nagler, Charles Arthur, and William Merle Nagler. "Reaction Time Measurements." *Forensic Science*, vol. 2, 1973, pp. 261-274, [https://doi.org/10.1016/0300-9432\(73\)90041-1](https://doi.org/10.1016/0300-9432(73)90041-1).
4. Toor, Yasser, et al. "Vehicle Ad Hoc Networks: Applications and Related Technical Issues." *IEEE Communications Surveys & Tutorials*, vol. 10, no. 3, 2008, pp. 74-88, <https://doi.org/10.1109/comst.2008.4625806>.
5. Y. Toor, P. Muhlethaler, A. Laouiti and A. D. La Fortelle, "Vehicle Ad Hoc networks: applications and related technical issues," in *IEEE Communications Surveys & Tutorials*, vol. 10, no. 3, pp. 74-88, Third Quarter 2008, doi: 10.1109/COMST.2008.4625806.





**Thank you!
Questions?**



Let's see it in action!

Demo 1

- TPN, Object Detection, Database, Web GUI

Demo 2

- Occupancy Grid, Collisions

Let's head out to the track!